

## Lecture 1 — Simplicity and complexity

*Source material: Chapter 1*

*To reproduce overheads shown in lectures, download the corresponding files from the website and open them with “Chaos for Java”*

### Dynamical models

- Our understanding of the world has dramatically changed since the mathematical study of dynamical systems was inaugurated through the work of Kepler and Newton.
- In the physical sciences we can predict the motion of a space craft to within a few kilometers after several years. This comes through the use of a *dynamical model*. This is a conceptualisation — the state is described by functions which change in time.
- A *deterministic* dynamical model is one whose future states are uniquely determined from its present state by prescribed laws of evolution.
- The process of modelling takes into account only the important facts. For example, a typical model of the solar system considers the sun and planets as point masses moving under the sole effect of gravitational forces.

### Population models

- Dynamical models have been used to study populations for more than a century.
- One of the simplest systems is a seasonally breeding organism whose generations do not overlap. We want to understand how the size  $x_{t+1}$  of a population in generation  $t + 1$  is related to the size  $x_t$  in the preceding generation.
- Often an adjustable parameter appears, accounting for, say, the net reproductive rate of the population.
- We may express such a scalar relationship in general form

$$x_{t+1} = r(x_t, \lambda) \cdot x_t.$$

The function  $r(x)$  is the net reproductive rate.

- Suppose that  $r(x)$  decreases from an initial value  $r(0) = r$  to  $r(x) = 0$  at a limiting

population number  $K$ . It is natural to let  $x$  measure the population as a fraction of  $K$ , so  $0 \leq x \leq 1$  stands for  $0 \leq \text{population} \leq K$ .

- A simple example is the logistic model, which uses a linear decrease of  $r(x)$ :

$$r(x) = r(1 - x), \quad f(x) = rx(1 - x).$$

- Starting from some initial population  $x_0$ , this gives rise to the sequence of populations, at successive generations  $k$ ,

$$x_{k+1} = rx_k(1 - x_k).$$

This is a deterministic dynamical model.

### Examples of behaviour

- Using *Chaos for Java* one can examine the solution in a number of ways. I show the first 50 generations, commencing from an initial population  $x_0 = 0.1$ . Four different values of the parameter  $r$  are shown.
- For  $r = 1.9$  the population rises rapidly to a steady value of about 0.47, a figure determined by crowding. (Overhead 1.1)
- For  $r = 2.9$  the population again stabilises through a sequence of small boom and bust cycles which die out. (Overhead 1.2)
- For  $r = 3.3$  the system stabilises on a permanent boom and bust cycle. (Overhead 1.3)
- For  $r = 3.6$  the behaviour is extremely complex — in fact chaotic. (Overhead 1.4)
- Later, I shall explain what “chaotic” means; for now simply observe that iterations, in a histogram, appear to be randomly distributed. (Overhead 1.5)
- Imagine the implications for population control policies if such a simple model can generate such disparate outcomes, depending only on the policy settings!

### Financial models

- Two professors of economics introduced a paper with the words “Imagine a bargaining model . . . in which each party has been instructed by higher headquarters to respond to each new offer by her opposite number with a counter-offer that is to be calculated from a

simple reaction function . . . If the perfectly deterministic sequence of offers and counter-offers that must emerge from these simple rules were to begin to oscillate wildly and apparently at random, the negotiations could easily break down as each party . . . came to suspect the other side of duplicity and sabotage. Yet all that may be involved, as we will see, is the phenomenon referred to as chaos . . .”

- In 1838, Thomas Tooke wrote that “the money market turns out always to be in unstable equilibrium”, an assertion which has been described as an “absurdity” by modern writers.
- Benoit Mandelbrot, who coined the word *fractal*, first observed the phenomenon of *scaling* in price changes and income distributions. Fractals will be treated briefly in later lectures; self-similarity and scaling is one of their hallmarks.

### Lorenz: the end of weather prediction?

- Unpredictable and chaotic behaviour in deterministic systems were not widely appreciated until the advent of electronic computation.
- Lorenz considered the equations

$$\begin{aligned}
 \frac{dx}{dt} &= \sigma(y - x), \\
 \frac{dy}{dt} &= rx - y - xz, \\
 \frac{dz}{dt} &= xy - bz.
 \end{aligned}
 \tag{1.1}$$

- $x$ ,  $y$  and  $z$  are the state variables,  $\sigma$ ,  $b$  and  $r$  are parameters which control the types of behaviour
- There are only two non-linear terms —  $xz$  and  $xy$  — without them all possible behaviour patterns would be simple to understand.

### Strange attractors

- Lorenz found solutions which are *nonperiodic* — they never repeat.
- These solutions are also *sensitively dependent* on initial conditions — for all practical purposes, prediction of the state of the system is very limited.

- Furthermore, in the regime where chaotic solutions exist, then regardless of the initial conditions, they are all attracted to a *strange attractor*.
- Two typical solutions are shown (Overheads 1.6 & 1.7), numerically generated by *Chaos for Java*, with Lorenz' choice for the parameters,

$$b = 10, \quad \sigma = 8/3, \quad r = 28.$$

The orbits have become one of the icons of chaos — the *Lorenz butterfly*.

### The butterfly effect

- Lorenz noticed that when he attempted to recompute a given orbit, using the same program on the same computer, he got a different result from the original.
- An accuracy problem — after a while, the two solutions don't seem related any more.
- For example, the two orbits shown differ only by a change of initial values of  $x$  in the fourth significant place. We can watch them evolve — best done on the computer in real time (Overhead 1.8)!
- The relative error quickly becomes as large as the quantities themselves, although different solutions have similar qualitative behaviour over relatively short time intervals.
- A strange attractor supplies a recognisable structure for the solutions.
- This effect, *sensitive dependence* of a system to the most infinitesimal changes of initial state is known as the *butterfly effect*, after the title of a talk by Lorenz: “Predictability: Does the flap of a Butterfly's Wings in Brazil set off a Tornado in Texas?”
- If Lorenz' equations do not allow long time prediction, why should more complicated dynamical models of the atmosphere do any better?

### Complex behaviour of simple systems

- This course is an elementary introduction to the theory of dynamical systems and chaos.
- We want to understand some of the phenomena which are common across diverse systems, and investigate the mechanisms which make them so.
- The approach will combine relatively simple mathematics with computer experiments using the program *Chaos for Java*, which has been developed specifically for this purpose.